



NADINE (NADIIA) KOVALCHUK

Location: Lviv, Ukraine

Email: business@nadinekovalchuk.art

Telegram: https://t.me/nakovalnya_art

I'm a storyboard artist and 2D animator specializing in frame-by-frame animation, dedicated to refine my skills in traditional animation and storytelling. I specialise in dramas and comedies.

DEMO REELS

<https://nadinekovalchuk.art/projects/>

<https://nadinekovalchuk.art/animation/>

SOCIAL MEDIA

[Upwork](#)

[LinkedIn](#)

[Instagram](#)

SOFTWARE PROFICIENCY

★★★★★ Toon Boom Harmony

★★★★★ Toon Boom Storyboard

★★★★★ ToonSquid

★★★★★ Procreate / Procreate Dreams

★★★★★ Adobe Photoshop

★★★★☆ TV Paint

★★★★☆ Adobe Character Animator

★★★☆☆ DaVinci Resolve

★★☆☆☆ Adobe Illustrator

EXPERTISE

ANIMATION:

- directing of music clips and short films
- animatics
- storyboarding
- clean up
- rough animation

CHARACTER DESIGN:

- rough and detailed sketching
 - turnaround (front, side, back, ¾ views)
 - gestures and emotions
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SKILLS

HARD:

- good knowledge of the principles of animation, rules of perspective, color, framing and composition
- understanding of montage principles and camera work in filmmaking
- knowledge of animation production
- the ability to efficiently visualize scripts and storylines
- the ability to draw freehand on tablet as well as on paper

SOFT:

- I stand for positive, open and fast communication
 - excellent time management skills
 - pro-active (I take initiative in solving issues)
 - details-oriented
 - the ability to take feedback
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EXPERIENCE

Super Science Showcase, an educational multimedia brand (USA) — 2D Character Animator, Comic Artist, Character Designer, Illustrator (Freelance)

2018 - ongoing

UA-Teens, простір інноваційної освіти (Ukraine) — Animation Workshop Leader

2024 - ongoing

8 OCTOPI, a music band (Switzerland) — Animation Director, Storyboard Artist, 2D Animator (Music Clip: Warm Smiles)

2023 - 2024

GS Animation, an animation studio (Poland) — Clean-Up & Rough 2D Animator (Project: Boy & Dragon Season 3)

2023

Wnews Video | Delight Stories, short animated videos for YouTube & Facebook platforms — Storyboard Artist

2022

EDUCATION

Animated Films Direction & Storyboarding with Oleh Malamuzh — Projector Institute

2022 - 2024

Animation: Separating Performance from Mechanics — The Art of Aaron Blaise

2024

Character Development for Game and Film Industry with Vladis Fender — Conceptart Education

2016

Comics: Art in Relationship with Matt Silady — California College of Arts

2016

Master's Degree in Computer Science — National Technical University Kharkiv Polytechnical Institute

2007 - 2013
