

# NADINE (NADIYA) KOVALCHUK

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Location: Lviv, Ukraine

Email: [business@nadinekovalchuk.art](mailto:business@nadinekovalchuk.art)

I'm a storyboard artist and 2D animator who specializes in frame-by-frame animation and is interested in professional growth as an animation director.

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## DEMO REELS

<https://nadinekovalchuk.art/animation/>

<https://nadinekovalchuk.art/animatics/>

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## SOCIAL MEDIA

[Upwork](#)

[LinkedIn](#)

[Instagram](#)

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## EXPERTISE

### ANIMATION:

- directing of music clips and short films
- animatics
- storyboarding
- clean up
- rough animation

### COMIC ART:

- layout
- penciling
- inking
- coloring

### CHARACTER DESIGN:

- collecting references and generating ideas
- rough and detailed sketching
- turnaround (front, side, back, ¾ views)
- gestures and emotions

## SOFTWARE PROFICIENCY

- ★★★★★ Toon Boom Harmony
  - ★★★★★ Toon Boom Storyboard
  - ★★★★★ Procreate Dreams
  - ★★★★★ Adobe Photoshop
  - ★★★★☆ TV Paint
  - ★★★★☆ Adobe Character Animator
  - ★★★☆☆ Adobe Illustrator
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## SKILLS

### HARD:

- good knowledge of the principles of animation, rules of perspective, color, framing and composition
- understanding of montage principles and camera work in filmmaking
- knowledge of animation production
- the ability to efficiently visualize scripts and storylines
- the ability to draw freehand on tablet as well as on paper

### SOFT:

- I stand for positive, open and fast communication
  - excellent time management skills
  - pro-active (I take initiative in solving issues)
  - details-oriented
  - the ability to take feedback
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## EXPERIENCE

**8 OCTOPI**, a music band (Switzerland) — *Animation Director, Storyboard Artist, 2D Animator (Music Clip: Warm Smiles)*

2023 - 2024

**Super Science Showcase**, an educational multimedia brand (USA) — *2D Character Animator, Comic Artist, Character Designer, Illustrator*

2019 - 2024

**GS Animation**, an animation studio (Poland) — *Clean-Up & Rough 2D Animator (Project: Boy & Dragon Season 3)*

2023

**Wnews Video | Delight Stories**, short animated videos for YouTube & Facebook platforms — *Storyboard Artist*

2022

**PANDA GmbH**, an industrial machinery manufacturing company (Germany) — *Storyboard Artist, 2D Character Animator, Character Designer, Illustrator*

2019 - 2022

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## EDUCATION

**Animated Films Direction & Storyboarding** with Oleh Malamuzh — *Projector Institute*

2022 - ongoing

**Character Development for Game and Film Industry** with Vladis Fender — *Conceptart Education*

2016

**Comics: Art in Relationship** with Matt Silady — *California College of Arts*

2016

**Master's Degree in Information Technology** — *National Technical University Kharkiv Polytechnical Institute*

2007 - 2013